

| 2026 RGS Rules Summary | Juniors | Minors |
|--|---|---|
| Player Pitched Innings | 1 | 2 |
| Base Steals per inning | 2 | Unlimited |
| Home Steals per inning | 0 | 2 successful |
| Machine Speed | 35mph | 40mph |
| Machine Dead Zone | 3'radius of machine | |
| Pitching Distance | 35' | 40'/43' 13+ |
| Infield Fly Rule | N | Y |
| Uncaught 3rd Strike | N | Y |
| Travesty Rule | Y during machine pitched innings. Can catch up then go up by 5 max | |
| Thrown Bat | warn, 2nd offense is out | |
| Failure to Slide if possible collision | Player Out (Doesn't matter whether or not there was an actual play at the plate) only matters if in umpires opinion there was or almost was a collision | |
| Run Limit Player Pitched innings | 3 | 3 |
| Outfielders | 4 | 3, 4 if mgrs agree |
| Game Time | 6pm, Start no new inning after 7:15, 7:25 game ends period | 7:30pm, Start no new inning after 8:50, 9:00 game ends period |
| NO Walk off of Pitching Machines | NO! (But be sure to call balls on bad pitches. 3 strikes batter out) | |
| Final Score | Based on last complete inning. | |
| Base running | Stop at base you were running to once ball controlled in infield | Run at own risk |
| Out of Bounds Overthrows | Base you are going to plus 1 | |

Reminders